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Crawford

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(54) **INTERACTIVE WATER SHIELD FOR RAFTS OR BOATS IN WATER RIDES**

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(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 20 days.

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(52) **U.S. Cl.**
CPC **B63B 17/00** (2013.01); **B63B 2017/009** (2013.01)

(58) **Field of Classification Search**
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IPC B63B 19/02, 17/00, 2017/009
See application file for complete search history.

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(57) **ABSTRACT**

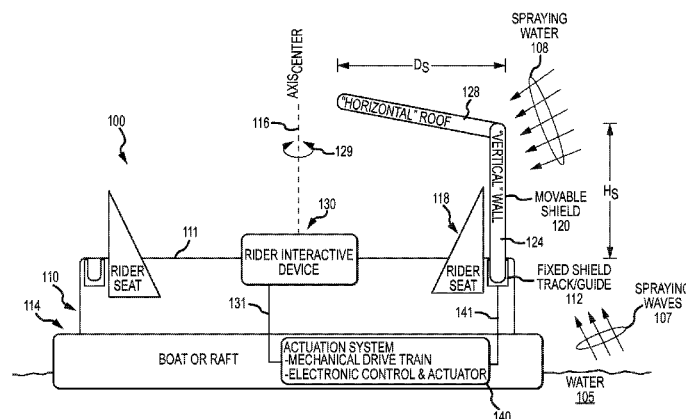
A passenger boat configured for interactively shielding passengers from incoming water. The boat includes a hull with seats for receiving passengers and a rider interactive assembly with an input element for receiving input from the passengers. The boat also includes a water shield supported on the hull and an actuation system operating in response to the input from the passengers to move the water shield from a first position to a second position relative to the seats. In some cases, the water shield is mounted on the hull to travel within a channel extending about a perimeter of the hull located on an outboard side of the seats. Then, the water shield may include a wall that extends substantially vertically from the channel.

26 Claims, 10 Drawing Sheets

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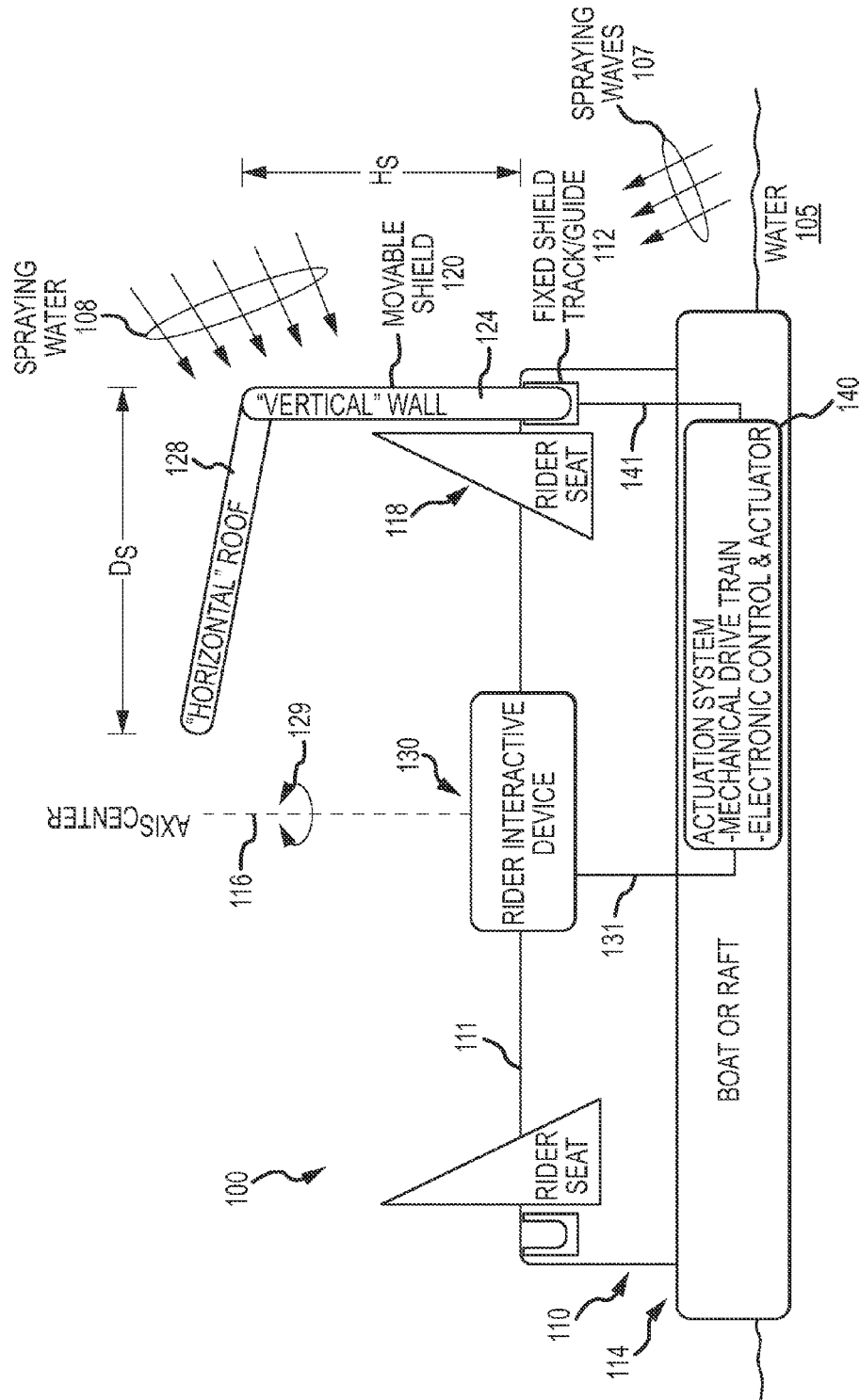


FIG.1

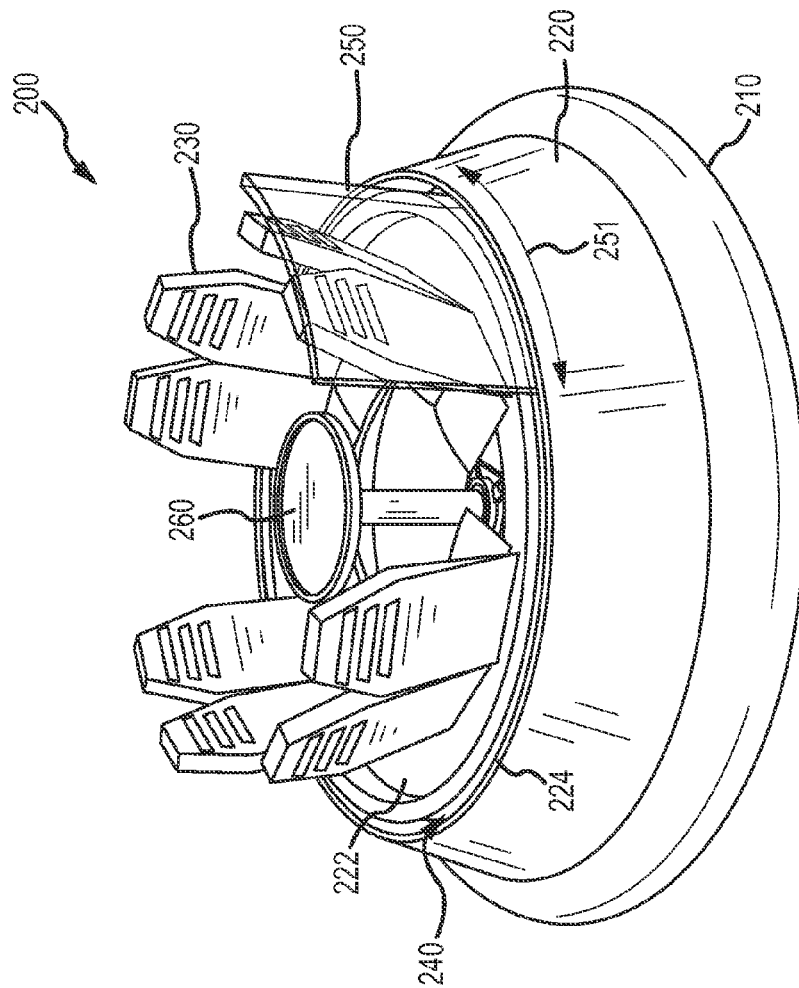


FIG. 2

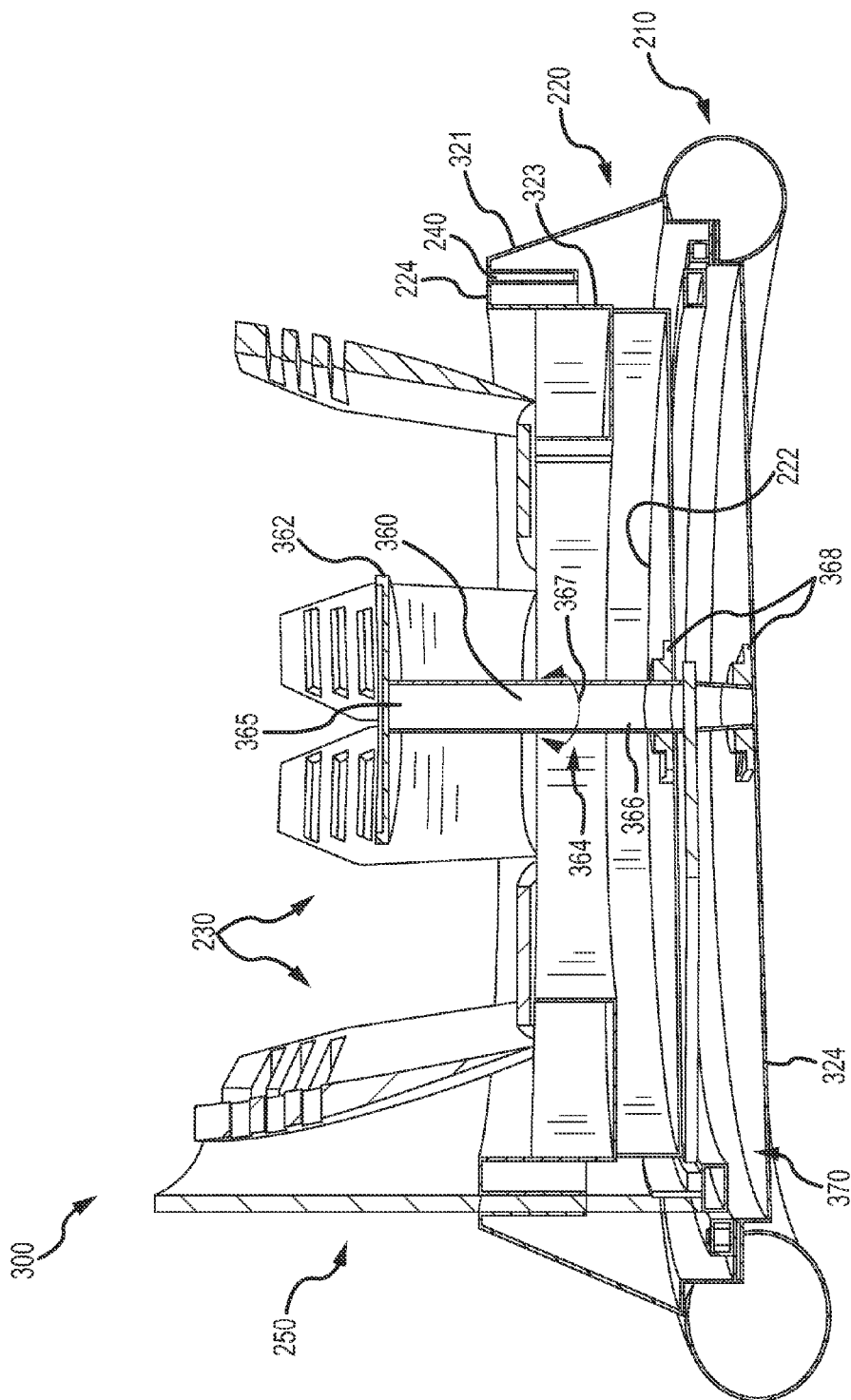


FIG. 3

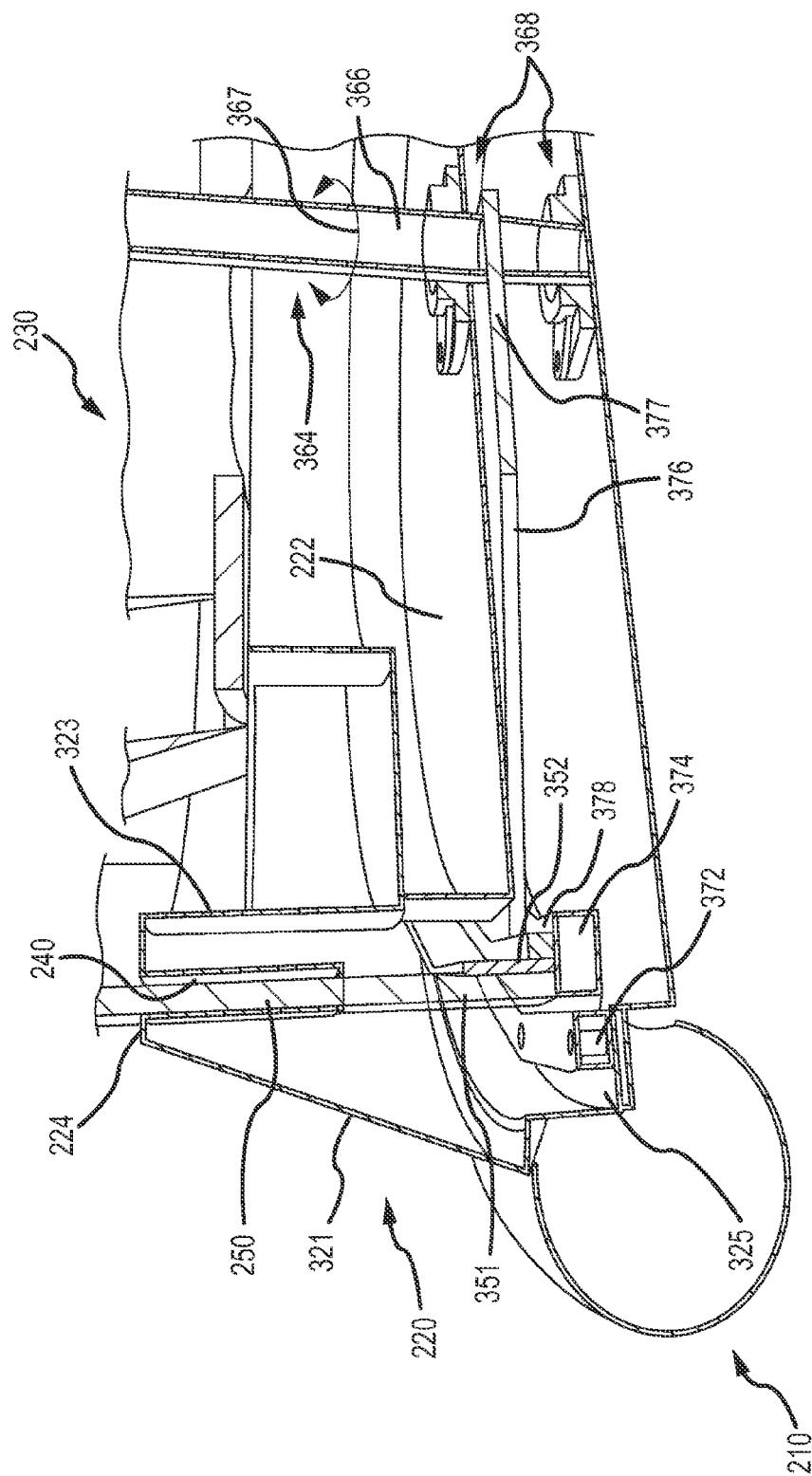


FIG. 4

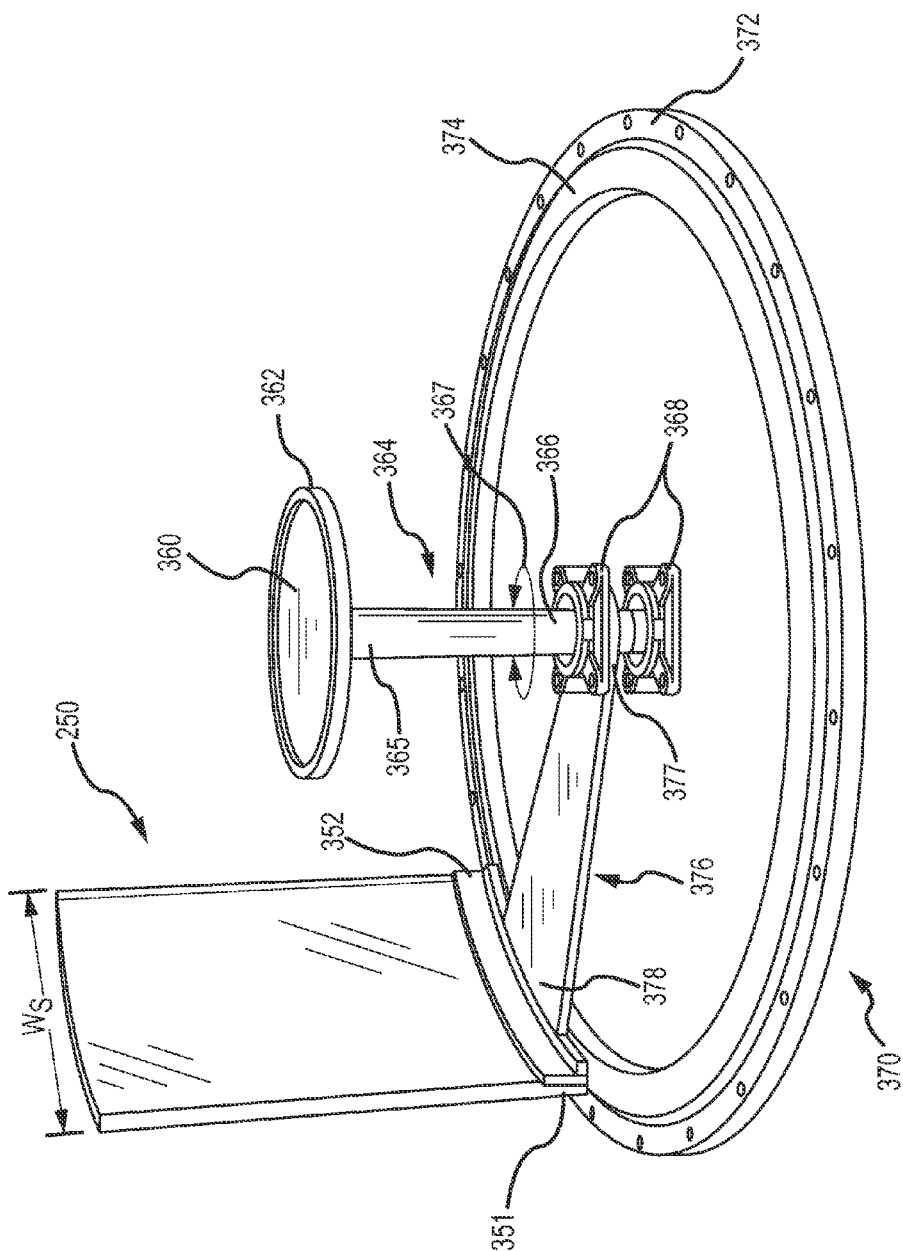
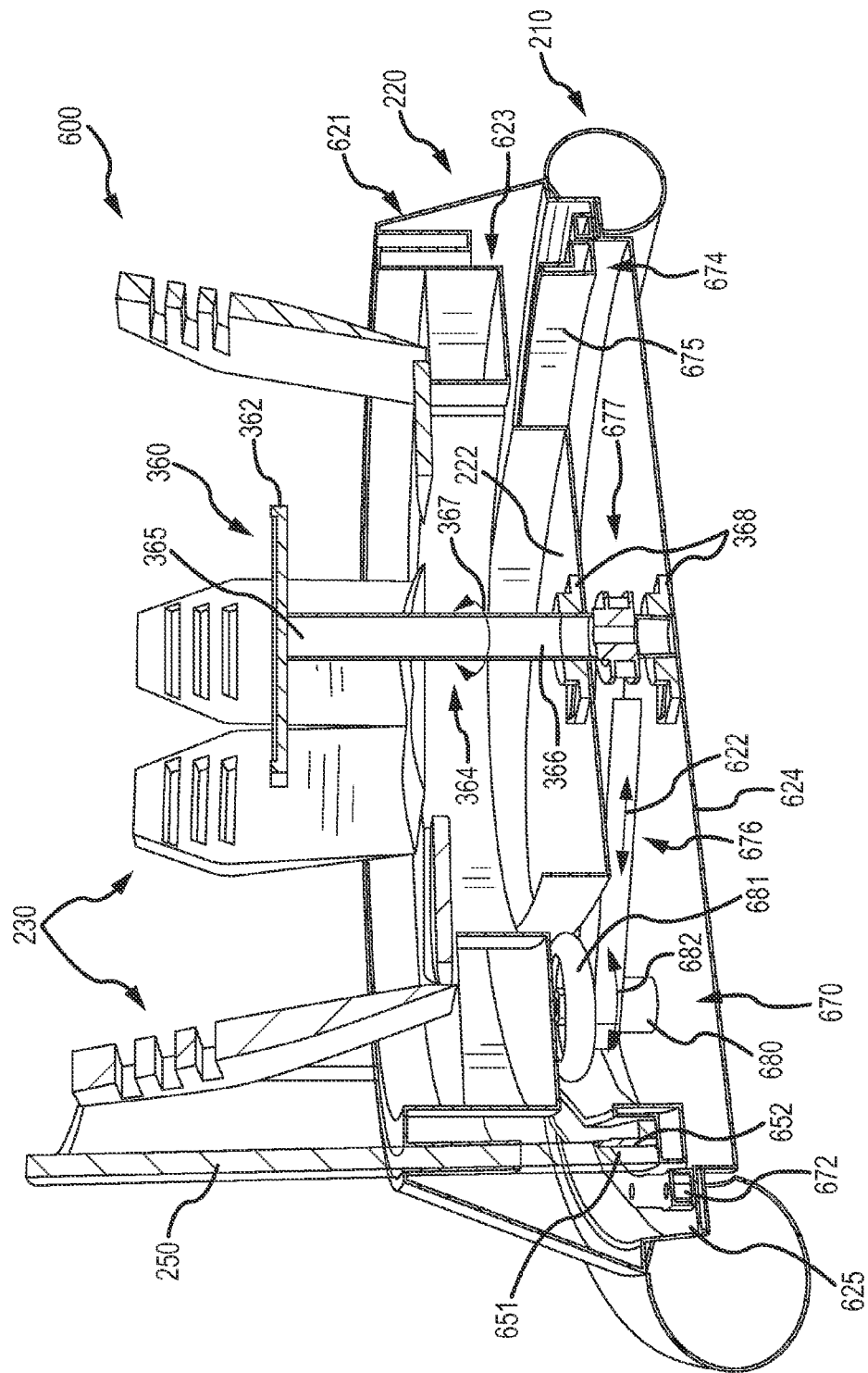


FIG. 5



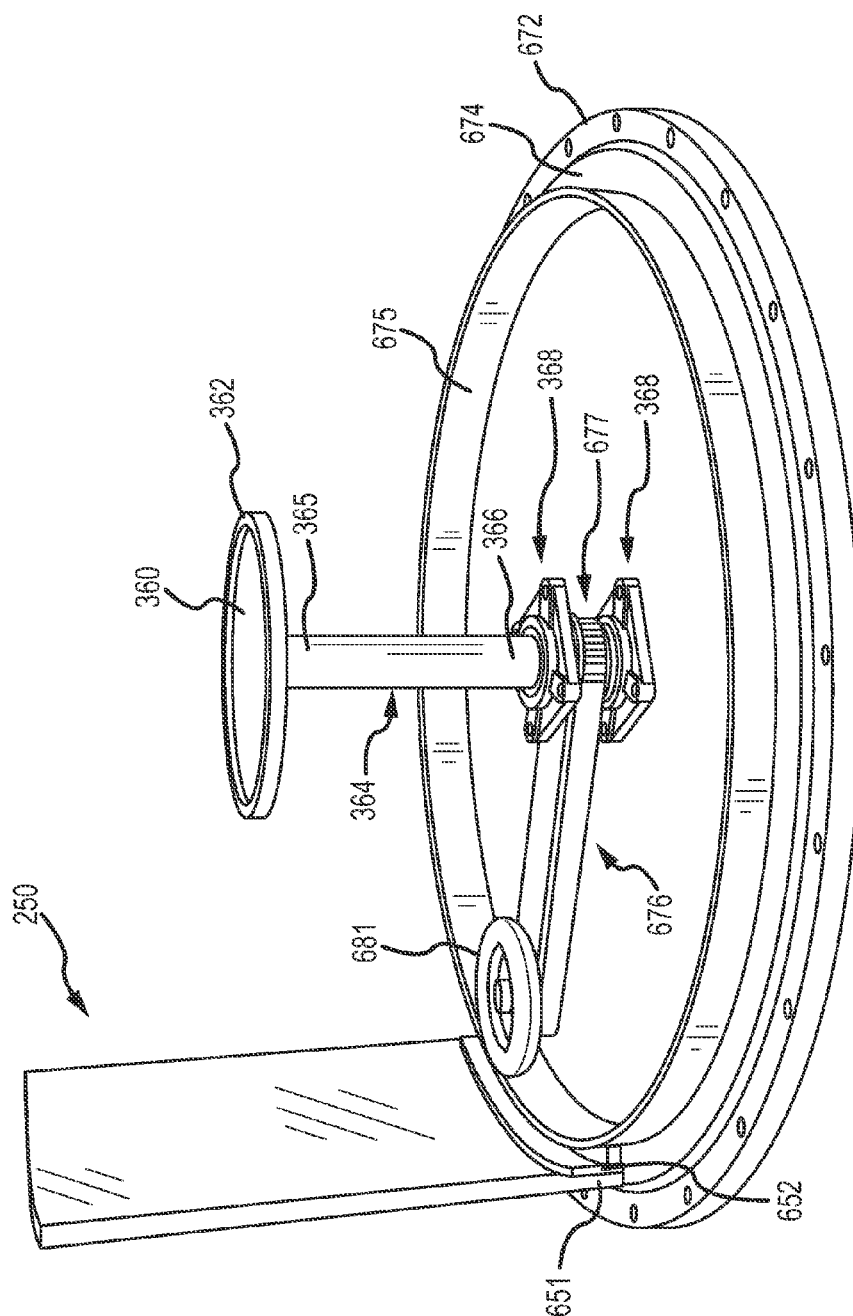


FIG. 7

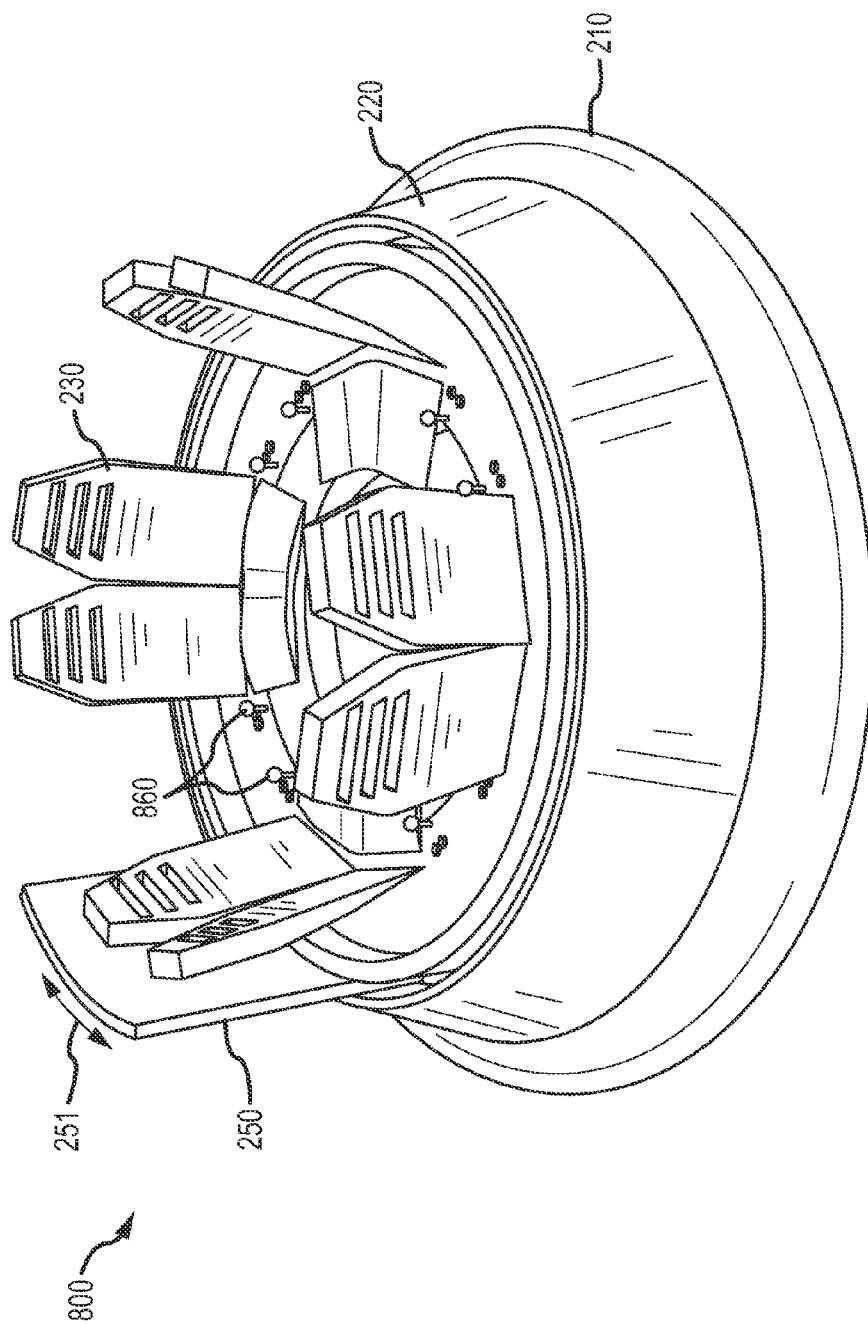


FIG. 8

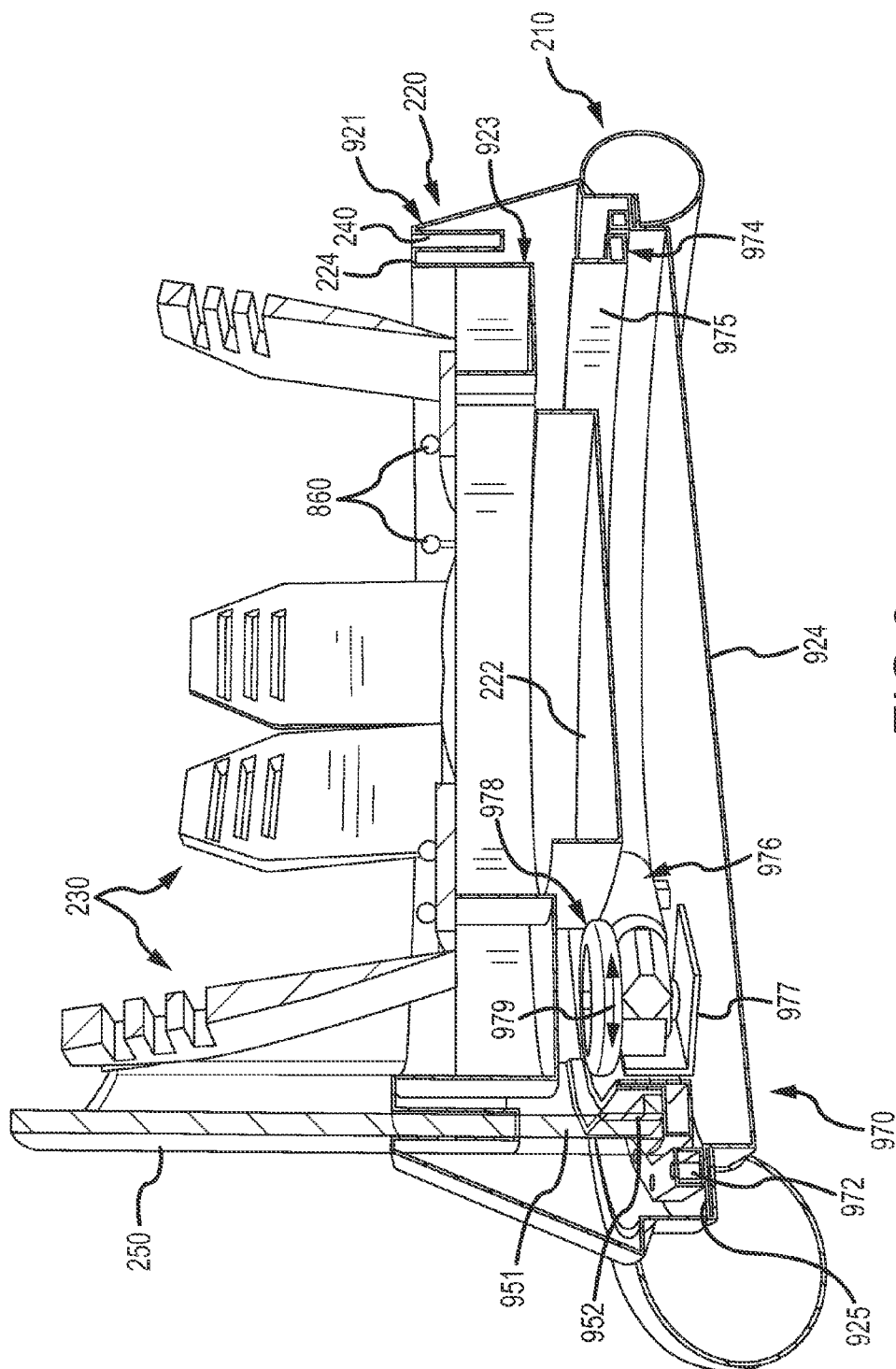
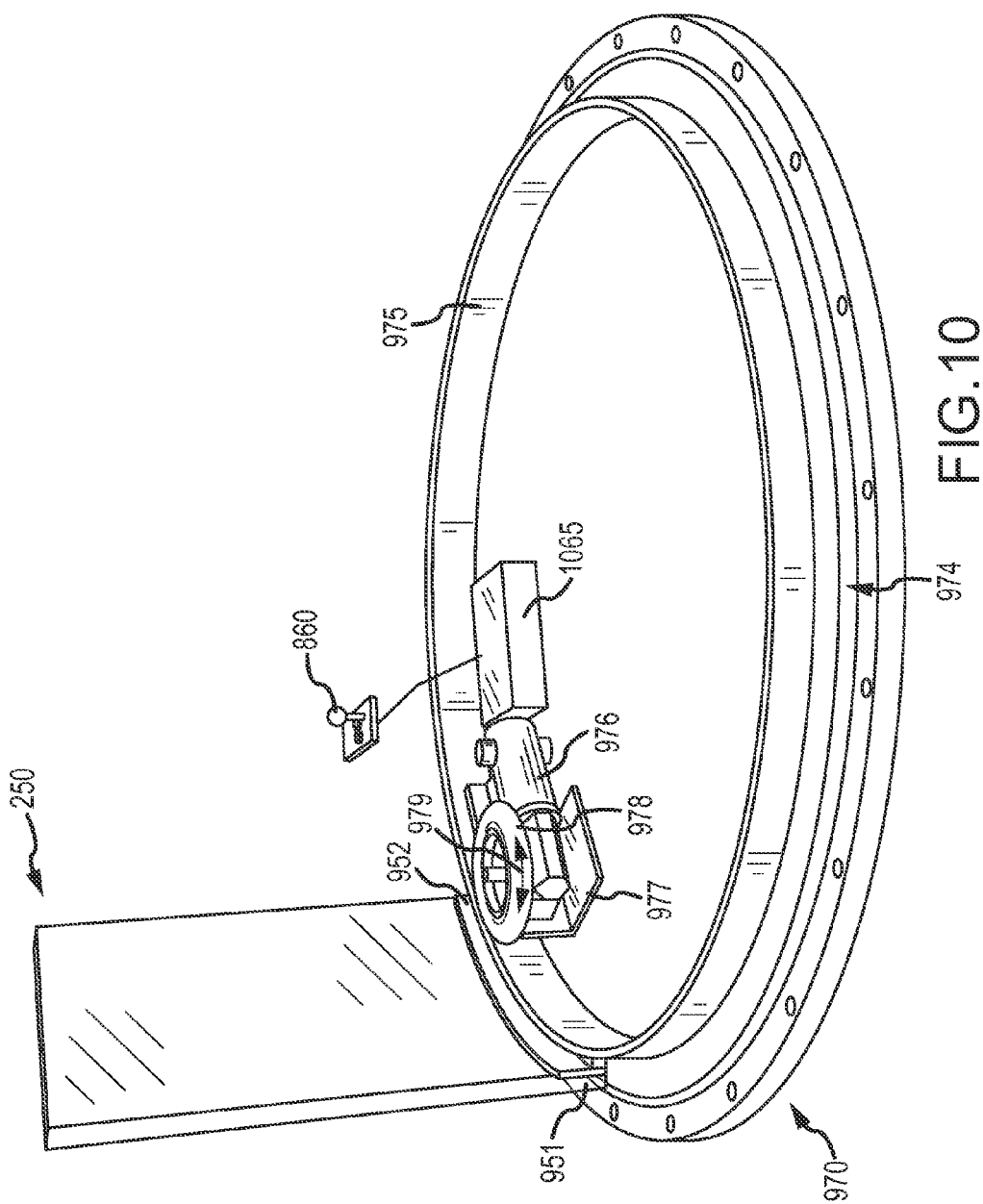


FIG. 9



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INTERACTIVE WATER SHIELD FOR RAFTS OR BOATS IN WATER RIDES

BACKGROUND

1. Field of the Description

The present description relates, in general, to passenger boats such as round rafts and their use in water-based rides (e.g. "raft rides") in amusement parks, theme parks, and water parks, and, more particularly, to a passenger boat with a passenger-controllable or positionable shield or bath

2. Relevant Background

In amusement parks, water parks, resorts, and many other settings, entertainment is provided that involves passengers riding on boats in still and moving water. For example, resorts may provide passenger boats in the form of rafts, kayaks, and paddleboats to their guests to allow them to play in the water. In amusement parks, many rides have been designed and implemented that provide a river rafting experience that may simulate whitewater rafting. Passengers typically enter a boat such as a round raft in a station, and water flowing in a channel moves the passenger boats down the channel and may even cause the boat to flow over rapids and down steep chutes.

Excitement and thrill is added to this water entertainment including water rides by introducing the risk that passengers may get soaked with water or at least be sprayed. For example, the raft filled with passengers may float down a winding river and a waterfall may drop water into a portion of the boat. Passengers may also get splashed or wet during the normal operation of the boat floating through turbulent water or at the bottom of ramps. In other cases, devices may be positioned on differing sides of the channel (e.g., a "lazy river") that randomly or intermittently spray jets of water out into the channel where a boat may be traveling. In still another example, spectators along a body of water may be provided large squirt guns or water cannons that they can operate to shoot water out into the body of water at people in nearby boats to try to soak their "friends."

In such water-based entertainment (generally, called "water rides" herein), the passengers typically have little or no control over whether or not they get wet. In the waterfall example, the movement of the boat or raft is typically random, and the passenger has to rely on luck or chance to see whether their seat or part of the boat or raft is the one that passes under the waterfall. There are presently only very limited opportunities for passenger interactivity in water rides, and such opportunities typically have been limited to providing the passengers (or spectators) with squirt guns that they can operate to squirt passengers in other boats.

SUMMARY

The inventor recognized that there was a need for a water ride that provided passengers of boats, rafts, and the like (with all such watercraft labeled as "a passenger boat" herein) options for increased interactivity. For example, there was a need for passengers to be able to decide whether or not they wanted to get wet. It was also determined by the inventor that it would be exciting for people in a passenger boat to be able to work together or to collaborate to make such decisions and to be able to operate their passenger boat in a defensive manner, e.g., to defend all or some of the passengers against an upcoming water attack (such as jets of water originating along one bank or side of a river ride's channel, a waterfall, and the like that the passengers see that their boat is approaching). In the

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past, water-based interactivity in water rides had been offensive including squirting other ride participants, but the passenger boats of the present description include features that allow the passengers to interact with the boat and each other in a defensive manner to control how much if any water enters the passenger boat.

Briefly, a passenger boat (or passenger-carrying boat) is provided that includes a water shield assembly mounted on or supported upon the boat hull. The water shield assembly includes a shield or barrier that is supported such that it can be selectively positioned at numerous locations about the hull's perimeter. For example, the shield or barrier may be supported within a track or guide channel on an upper side of the boat hull, with the track or guide channel being positioned between the passenger seats/supports and an outer edge or side of the boat hull so as to allow the shield or barrier to be placed between the passenger seats and a body of water supporting the boat. The water shield assembly also includes an actuation system for moving the shield or barrier along or within its support track or guide channel, and a passenger (or rider) interactive assembly (or device) is provided to allow the passengers to provide input that selectively controls or operates the actuation system to move the water shield to new positions in the support track or guide channel (or, in some implementations, to rotate the water shield about the center axis of the passenger boat).

By including a rotatable (or user-positionable) shield element in a passenger boat, riders (or passengers) can attempt to protect themselves from getting wet during the course of the water ride. They can act as a team by their collaborative or concurrent use of the passenger interactive assembly or they can act selfishly in their use of the passenger interactive assembly to strategically position the water shield and protect a limited area of the boat. In other words, the water shield is configured to only protect a fraction of the perimeter of the boat hull such as one half to one fourth (or less) of the hull perimeter such that its careful positioning is needed to protect all or only a subset of the passenger seats (and the passengers in those protected seats) from water.

In some cases, the shield is a vertical or an angled (45 to 90 degrees or the like) wall or panel, which may be formed of solid plastic or similar material or may contain holes or gaps to add to the excitement by not blocking all the incoming water and by retaining some random water soaking features in the water ride (e.g., tried to protect everyone but some still got wet). In other cases, the shield may include a wall (vertical or slanted) along with a roof or horizontal portion that extends outward from an upper portion of the wall to protect the boat interior volume including the passenger seats from water falling downward into the boat. The water "attacking" or coming into the boat interior may take the form of splashes or waves occurring during the boat ride or in quick drops in elevation, water from water cannons provided as part of the water ride, and/or water gun spray from other boats or from non-passengers (e.g., spectators or people in a water ride queue).

More particularly, a passenger boat is provided that is configured for interactively shielding passengers from incoming water. The boat (e.g., nearly any floating vehicle such as a round raft) includes a hull with seats for receiving passengers and a rider interactive assembly with an input element for receiving input from the passengers. The boat also includes a water shield supported on the hull and an actuation system operating in response to the input from the passengers to move the water shield from a first position to a second position relative to the seats.

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In some cases, the water shield is mounted on the hull to travel within a channel extending about a perimeter of the hull located on an outboard side of the seats. Then, the water shield may include a wall that extends substantially vertically from the channel. Further, the shield may include a roof element extending outward from an upper end of the wall toward a center axis of the hull. In some cases, the wall has a solid body for blocking all water while other implementations may provide a wall that has at least one gap or hole through which water may pass to the passengers.

The rider interactive assembly may include a support arm linked to the input element to rotate about an axis in response to movement of the input element, and, in such cases, the actuation system responds to rotation of the support arm to move the water shield between the first and second positions. In one embodiment, the actuation system includes a connecting arm rigidly coupled at a first end to the support arm and at a second end to a slewing ring configured for rotating about a center axis of the hull. In such an embodiment, the shield is supported upon the slewing ring to move with the slewing ring. In another embodiment, the actuation system includes a connecting drive belt or chain mating with an outer surface of the support arm to move with the rotation of the support arm and further mating with a drive shaft of a friction wheel such that the friction wheel rotates with movement of the drive belt or chain. In this embodiment, the actuation system further includes a slewing ring supporting the water shield and having a running surface mating with the friction wheel, whereby the slewing ring rotates about a center axis of the hull in response to rotation of the friction wheel.

In other embodiments, the input element transmits electrical signals in response to the received input. The rider interactive assembly may then further include a controller processing the electrical signals from the input element and in response transmitting shield movement control signals. To achieve shield movement, the actuation system may include an electric motor operating to drive movement of the shield from the first position to the second position in response to the shield movement control signals. The electrical signals from the input elements can be processed by the controller to determine both a direction of movement of the shield on the hull and a rate of the movement of the shield by the electric motor.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a functional block diagram of a passenger boat of the present description during its use (e.g., positioning of a rider-movable shield) in a water ride to defend or protect the riders in the boat from splashing or spraying water;

FIG. 2 is a top perspective view of a passenger boat (e.g., a round raft) for implementing the functionality shown in FIG. 1;

FIG. 3 is a side sectional view of an implementation of the passenger boat of FIG. 2 showing an exemplary rider interactive assembly or device and one useful actuation system for a water shield or barrier;

FIG. 4 is an enlarged view of the actuation system of the passenger boat of FIG. 3;

FIG. 5 is an exploded view of the passenger boat of FIGS. 3 and 4 with the hull, seats, and flotation components removed;

FIG. 6 is a side sectional view similar to that of FIG. 3 of a passenger boat with another actuation system of the present description;

FIG. 7 is an exploded view of the passenger boat of FIG. 6 with the hull, seats, and flotation components removed;

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FIG. 8 is a top perspective view of a passenger boat similar to that shown in FIG. 2 but with a different implementation of a passenger or rider interactive device for use in selectively moving or positioning a water shield or barrier about the perimeter of the boat's hull;

FIG. 9 is a side sectional view of the passenger boat of FIG. 8 illustrating another useful actuation system for use with the rider interactive assembly of this implementation of the passenger boat; and

FIG. 10 is an exploded view of the passenger boat of FIGS. 8 and 9 with the hull, seats, and flotation components removed.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

Briefly, the following description describes passenger boats (which should be construed broadly to include nearly any floating structure such as a raft, a round boat, and the like with passenger seats/supports) that are adapted to allow the passengers or riders to protect themselves from incoming water or to select which of them gets soaked during the water ride (which should be construed broadly to mean nearly any type of water-based entertainment). Each of the passenger boats is adapted to create a new and fun interactive device for the riders to operate during the course of the ride to selectively rotate or position a water shield or barrier such as through operation of a shield-movement actuation system interconnected with the interactive assembly to be responsive to rider/passenger input. The challenge of properly positioning the water shield in a defensive manner can be increased or enhanced by the natural spinning of the passenger boat since the water shield may need to be continuously repositioned as the boat spins and also as new sources of incoming water are identified along the ride's path (e.g., along a water channel containing flowing water).

The following description teaches a passenger boat configured to provide the passengers (or riders) with an interactive water shield. The passenger boat includes a hull (or body), which can float in water, that has seats or other supports to receive passengers, and, in a typical use such as a water ride, the hull moves through a fixed path channel of water. The passenger boat also includes a shield or barrier that is attached to the floating hull, and the shield or barrier is attached or supported upon the hull so as to be able to move along the perimeter of the hull (such as in a guide channel/support track between the passenger supports/seats and an outer edge/side of the hull's side wall). The passenger boat also includes an interface device that can be operated by the boat passengers to move the shield.

In some implementations of the passenger boat, the water shield or barrier is pivotally attached at the center of the boat's hull (or body) and can be rotated by the passengers about the center axis of the hull through use of the interactive device (which drives or controls operation of an actuation system). The interactive device may be a mechanical assembly directly connected to the water shield or barrier that is operable by the passengers in the passenger seats/supports. The interactive device may take other forms, too, such as an input mechanism (e.g., a button, a joystick, or the like) that operates an electric motor or actuator in the actuation system that moves the water shield in its support track or guide channel from a first (or current) position to a second (or new) position (e.g., a new position that may protect one or more of the passengers in their seats from getting sprayed with water).

FIG. 1 is a functional block diagram of a passenger boat 100 of the present description shown during its use (e.g.,

positioning of a rider-movable shield) in a body of water or a channel of water **105** in a water ride to defend or protect the riders in the boat from splashing or spraying water **107, 108**. For example, the water **107** may be from the body of water **105** in the form of waves and rapids that splash into the boat **100** while spraying or shooting streams of water **108** may be from water cannons or similar ride effect devices or from squirt guns or other sources such as a waterfall (which may come downward into the boat **100** or from the side).

As shown, the passenger boat **100** includes a flotation portion or element **114** such as an inflated rubber bladder, one or more pontoons, or the like upon which a hull **110** is supported, but some embodiments may simply have a hull without additional flotation-enhancing components. The hull **110** may include sidewalls with an upper surface or top edge **111**, and the hull **110** may define an interior space or seating space for passengers. The passenger boat **100** may include one, two, or more passenger seats (e.g., any type of support for people to sit or rest in the boat hull **110**) **118**. As the boat **100** moves in the water **105**, it may spin about its center axis **116**, which can make it difficult to protect the interior space of the hull **110** with seats **118** from the spraying water **107, 108** without totally enclosing the space (which is generally undesirable in a water ride where the risk of being drenched is a large part of the appeal of the rides to passengers or riders of the boat **100**).

To allow the passengers in the seats **118** to elect to block the water **107, 108**, the passenger boat **100** includes a movable shield or bather **120**. The movable shield **120** is shown to include a vertical wall **124** that is supported to be able to ride or slide within a shield track or guide **112**, which may be fixed (or stationary) and provided with the hull **110** or a sidewall of the hull **110**, and the track **112** may extend along a portion of the perimeter of the hull **110** or, more typically, along the entire perimeter of the hull **110** to facilitate positioning of the shield **120** at any location along the hull's perimeter. The vertical wall **124** extends outward and upward from the hull upper surface or edge **111** to a desired height, H_s , such as 2 to 6 feet or the like with the specific height, H_s , chosen to suit the design of the seats **118** and the expected water "hazards" **107, 108** (e.g., coming from below **107** or from higher locations **108**). The wall **120** may be wholly vertical (orthogonal to a horizontal plane) or be angled such as in the range of 45 to -45 degrees relative to a vertical plane.

The movable shield **120** further includes, in this embodiment, a horizontal roof or extension **128** that extends outward from a top end of the wall **124** toward the center axis **116** of the passenger boat **100**. The roof or extension **128** is useful for blocking water that drops downward toward the seats **118** such as from sources above the top edge **111**, e.g., from a waterfall, a higher mounted water cannon, or the like. The roof **128** may extend outward to a depth, D_s , in the range of 1 to 6 feet or the like (e.g., to a distance matching or somewhat less than the radius of the hull **110**). The roof **128** may be horizontal (i.e., parallel to a horizontal plane) or be off of horizontal by some amount such as 0 to 60 degrees from a horizontal plane (e.g., to drain water away from the interior space of the hull **110** and seats **118** and any passengers therein). The wall **124** may be formed of a translucent to transparent plastic or other durable, water-resistant material (e.g., a sheet that may be planar or arched and that is 0.25 to 1 inches or the like thick).

The wall **124** may have a shape and width chosen to block a desired amount of water **107, 108**. For example, the wall **120** may generally be a square or rectangular shape while other shapes may be chosen to suit the water ride theme or to add to the difficulty (or ease) of blocking water such as with a triangular or semi-circular shape. The width defines the per-

centage of the perimeter of the hull **110** that the wall extends along, and it may be desirable for the wall **124** to have a width that is less than about one half the hull perimeter (e.g., as measured along top edge or surface **111**) so that the riders are forced or encouraged to continuously move the shield **120** to better block the water **107, 108** as the location of the sources of water **107, 108** varies along a water ride path or course and as the boat **100** spins about its central axis **116**.

With this desired challenge to riders in mind, some implementations will provide a wall **124** that has a width of less than one third or even less than one fourth of the hull perimeter (e.g., a width of 3 to 8 feet or the like) to only allow blocking water **107, 108** from entering from a particular direction at a time (e.g., protect two to four or more of the seats **118** at any time with shield **120**). The roof **128** may also be chosen to be rectangular in shape. In some cases, though, the roof **128** will have other shapes such as a triangular shape with its base at along the upper edge of wall **124**. The wall **124** and roof **128** may have solid bodies to block all water **107, 108** striking its surfaces, but, in some embodiments, holes or gaps may be selectively cut through areas of the wall **124** and/or roof **128** to allow some water **107, 108** to pass through these defensive/protective devices. In such embodiments, excitement is provided because even with good placement of the shield **120** relative to incoming water **107, 108**, some riders may still get wet (or such a result may be intentional by moving the spray hole next to one rider's seat **118**).

The passenger boat **100** is configured to provide passengers in the seats **118** with an interactive experience as they can choose to move the shield **120** from its present position in the track or guide **112** to many other positions. This movement can be seen with arrow **129**, which is intended to show that the water shield **120** may be rotated about the boat's or hull's center axis **116** (or can be moved along the track/guide **112** which traces a path along the perimeter of the interior space of the hull **110** containing the seats **118**). In other words, the shield **120** is user-positionable within the track/guide **112**, which is disposed between the passenger seats **118** and an outer surface of the hull **110** (or the track **112** encircles the seats **118**). To this end, the passenger boat **100** includes a rider interactive assembly or device **130** that is operable by the riders in the seats **118** to provide input to cause the movement **129** of the shield **120** (or that functions to receive user input and to process this input to generate/send control signals to cause such movement **129**). The rider interactive device **130** may take many forms to practice the boat **100** such as a mechanical device, an electrical device, or a computer-based device (e.g., a touchscreen).

The passenger boat **100** further includes an actuation system **140** in communication (mechanical or electrical interconnection) as shown at **131** with the rider interactive device **130**. In this way, input at the device **130** by riders/passengers can be translated, by the actuation system **140**, into movements of the shield **120** via an interconnection **141** between the shield **112** and the actuation system **140**. The actuation system **140** also may take many forms to provide these functions, e.g., provide movement of the shield **120** in track/guide **112** as shown with arrow **129** in response to user inputs at the rider interactive device **130**. For example, the actuation system **140** may take the form of a mechanical drive train responsive to operation of the rider interactive device to reposition the shield **120**. In other cases, though, the actuation system **140** takes the form of an electronic control and/or actuator responsive to inputs from device **130** via connection/communication lines **131** to move the shield **120**.

FIG. 2 illustrates a top perspective view of a passenger boat **200** that is adapted to allow its passengers to interact with the

boat **200** so as to protect or defend themselves from water being sprayed or washing into the boat **200**. The passenger boat **200** includes a flotation element **210** (e.g., an inflated rubber bladder, a pontoon(s), or the like), and a hull **220** is supported upon the flotation element **210** to enhance or allow the hull **220** to float when placed in a body of water (e.g., a river channel of a water ride).

The hull **220** is configured, e.g., with a circular or dish shaped sidewall, to define an interior volume or space with a floor or deck **222**, and two or more seats (e.g., any useful passenger support devices) **230** are positioned and supported in the interior space of the hull **220**. In this implementation of a round raft/boat **200**, the seats **230** are all facing inward toward the center axis of the hull **220**. As a result of this design, passengers (not shown) sitting in these seats **230** would be facing each other as is common for boats/rafts designed for water rides and such design lends itself to the collaborative or team-based interaction with the boat **200** in defensive shield maneuvers described herein.

Particularly, a passenger (or rider) interactive device (or assembly) **260** is positioned in the center of the hull **220** or its interior space, i.e., with a central axis of the hull **220** passing through portions of the interactive device **260**. This arrangement allows passengers in the seats **230** to all be able to operate the interactive device **260** to provide their user input to enable placement of a water shield or barrier **250**, and, in the embodiment shown in FIG. 2, one, two, or more of the passengers in seats **230** may concurrently (or sequentially) provide their input via the interactive device **260** to position or move the shield **250**.

The interactive device **260** may be considered a “center wheel” interactive device with the upper wheel being adapted for rotation or turning by the passengers to move the shield **250**. To this end, the interactive device can be connected to the shield **250** in a number of mechanical ways such as a direct connection arm or some type of belt, chain, or other connector member-based connection that allows the movement of the wheel of interactive device **260** to be translated into shield movement or rotation as shown with arrow **251** with, if desired, some mechanical advantage (e.g., to reduce the amount of turning of the wheel (or input element) of the interactive device **260** that is needed to achieve movement **251** of the shield **250**).

As shown, the hull **220**, such as in its circular sidewall, includes a guide channel or track **240** with an open upper end in a top edge or surface **224** of the hull **220**. The track **240** and its opening is circular in shape and is shown to extend about the perimeter of the hull **220**, e.g., to enclose or encircle the interior space of the hull **220** containing the seats **230**. In other embodiments, though, the track **240** may only extend along a portion of the hull’s perimeter. With input (e.g., turning) of the interactive device **260**, passengers in the seats **230** can move **251** the shield within the guide channel (or along the track) **240** to any position they desire along the perimeter of the hull **220** to “defend” one or more of the seats **230** and passengers in these shielded seats **230**.

The shield **250** is shown to be arcuate in shape to match the curvature of the track/guide channel **240**, and the shield **250** is also shown to extend upward from the surface **224** of the hull **220** so as to be above the tops of the backs of the seats **230**, but the shield **250** may have a smaller or a greater height to practice the boat **200** (e.g., the height may be chosen to suit expected relative locations of incoming water sources). Additionally, the shield **250** is shown to have a width (W_s shown in FIG. 5) such that it shields about two seats at a time (e.g., has a width greater than the width of two seats **230** plus the space between such seats in hull **220**), but, as with the shield height,

the shield width may be smaller or greater to implement the boat **200** and the designer’s goals (e.g., make it harder to achieve adequate water protection with a smaller width or make it easier to protect the passengers with a greater width of the shield **250**). Also, the shield **250** is shown to have a solid body, but the body of the shield **250** may have gaps or holes to provide further challenges or excitement in properly placing **251** the shield **250** during its use in a water ride.

FIGS. 3-5 illustrates a passenger boat **300** showing particular implementations of the passenger interactive assembly **360** and the actuation system **370** for use in moving **251** the shield **250** in the track or channel **240**. Note, elements shown in the boat **200** of FIG. 2 that are shown in later figures are given the same numbers and their description may not be repeated. The hull **220** has an outer hull (or sidewall) **321** and an inner hull (or sidewall) **323**, and the track/channel **240** is provided between the outer and inner hulls **321**, **323**, with the inner hull defining the inner boat space for the passenger seats **230** and containing the base or deck **222**.

As shown, the interactive assembly **360** has an input wheel **362** attached to a top end **365** of a vertically-arranged support arm (or column) **364**. The wheel **362** may have a diameter and/or shape that makes it readily accessible or reachable by people in the seats **230**, and, likewise, the height of the support arm **364** may be chosen to place the wheel **362** at an ergonomically desired location relative to passengers (of a variety of heights) in the seats **230**. When the passengers turn (provide user input) the wheel **362**, the rigidly coupled support arm **364** rotates as shown at **367**. To this end, the support arm **364** is pivotally mounted to the hull **220** via a second or bottom end **366** and bearing mounts **368** affixed to the deck **222** and also to a lower base plate **324** provided below and spaced apart from the deck **222**. The end **366** of the support arm **364** extends through the deck **222** such that a portion of this passenger-rotatable component of the assembly **360** is exposed in the space below the deck **222**.

Within the space between the deck **222** and lower base plate **324**, the passenger boat **300** includes the actuation system **370**. The actuation system **370** is adapted to translate (with mechanical advantage) the rotation **367** of the support arm **364** of the interactive assembly **360** into movement of the shield **250** (e.g., rotation of the shield about the center axis of the hull **220** or along the perimeter of the hull **220** defined or following by the track/channel **240**). To this end, the actuation system **370** includes a connecting arm **376** rigidly coupled or affixed at a first/inner end **377** to the end **366** of the support arm **364** (e.g., the exposed portion between the deck **222** and the lower base plate **324** and between bearing mounts **368**). The connecting arm **376**, hence, moves with the support arm **364** so as to spin about the center axis of the hull **220** in the illustrated embodiment of the boat **300** (e.g., like a hand of a watch). The connecting arm **376** may take the form of a rod or beam in some implementations or be a plate having a pie wedge (or partial pie wedge) shape as is shown with a first or inner end **377** having a smaller width than a second or outer end **378**.

The second or outer end **378** of the connecting arm is rigidly coupled or attached to an inner slewing ring **374** of the actuation system **370**. The slewing ring **374**, hence, is rotated about the center axis of the hull **220** or boat **200** by movement of the connecting arm **376**, which, in turn, is moved by rotation of the support arm **364** of the interactive device **360**. To assist ease of movement and/or to support the slewing ring **374**, the actuation system **370** further includes an outer slewing ring **372** mating with the inner slewing ring **374**. The outer slewing ring **372** is fixed to the outer hull **321** on ring-support surface or ledge **324** extending about the periphery of the hull

320 as shown in FIG. 4. Generally, the slewing rings **372**, **374** provide a very large bearing with an inner race and an outer race that are joined such as by a type of “0-friction” coupling (e.g., a plurality of roller bearings or the like).

Now, to move the shield **250**, the shield **250** is supported upon the inner slewing ring **374**. Particularly, a shield bracket **352** is affixed to an upper surface of the inner slewing ring **374**, and a lower edge or side **351** of the shield **250** is received in and mated with the shield bracket to support the shield in its “vertical” position and to align its body with (within) the shield track or guide channel **240** in the hull **220**. With this interconnection of components, the shield bracket **352** and the received shield **350** rotate about the center axis of the boat **300** or its hull **220** with movement of the inner slewing ring **374** on or against outer slewing ring **372** (which is fixed to the hull surface/ledge **325**). The inner slewing ring **374** is driven to rotate by movement of the connecting arm **376**, and the connecting arm **376** is rotated or positioned by pivoting or spinning the support arm **364** by riders or passengers moving or spinning the input wheel **362** of the rider interactive device **360**. As shown, the shield **250** can be moved to any position about the perimeter of the boat hull **220** and be moved in either direction along the track or guide channel **240**.

FIGS. 6 and 7 illustrates another embodiment of a passenger boat **600** for providing an interactive water shield (or rider-positionable shield) **250**. The passenger boat **600** has similarities with boats **200** and **300** including the flotation member **210**, hull **220**, passenger seats **230** in an interior space of the hull **220**, and the water shield or barrier **250**. Additionally, the passenger boat **600** makes use of the rider interactive assembly **360** with a similar configuration as shown for use in boat **300**. The boat **600**, though, includes a somewhat different outer hull **621** and inner hull **623** to define the track/channel **240** and to also provide space and supports for an actuation system **670** that differs from actuation system **370** to position the shield **250** in response to rider/passenger input via interactive wheel **362**.

As shown, the actuation system **370** includes an outer slewing ring **672** affixed to an outer hull ledge or surface **625**, and an inner slewing ring **674** is mated with the outer slewing ring **672** but allowed to freely move relative to the stationary outer slewing ring **672**. The shield **250** has a lower end **651** received in and mated with a shield bracket **652** that is affixed to and supported upon the inner slewing ring **674** so that the bracket **652** and received shield **250** rotate about the center axis of the hull **220** with the inner slewing ring **674**. These features are similar to the like components of the actuation system **370** of FIG. 3.

The actuation system **670** differs from the system **370**, though, in how movements **367** of the support arm **364** of the interactive assembly **360** are translated into the movement or positioning of the shield **250** in the guide channel **240**. Specifically, the actuation system **670** includes a flexible or non-rigid connecting member **676** that may take the form of a chain, belt, or the like rather than a rigid connecting member **376** as used in the system **370** of the boat **300**. As shown, the connecting member **676** takes the form of a smooth or toothed drive belt that is driven by movement **367** of the support arm **364** via belt coupling element **677** (e.g., a toothed coupler when the inner surface of the drive belt **676** is also toothed) that is rigidly attached to the end **366** of the support arm **364**. The attachment point for the belt coupling element **677** is in the space between the bearing mounts **368** and between the deck **222** and the lower base plate **624** of the hull **220**. In this way, rotation **367** of the support arm **364** causes the belt/connecting member **676** to move linearly in one direction or back and forth as shown with arrow **677**.

To translate these movements **367** and **677** into movement of the shield **250**, the actuation system **670** includes a friction wheel **681** that is pivotally supported via a coupling element (not visible in the figures as covered by the belt **676**) on a mount pedestal **680**, which is affixed to the lower base plate **624** of the hull **220**. The drive belt/connecting member **676** mates with a coupling element rigidly interconnected with the friction wheel **681** such that movement **677** of the belt/connecting member **676** causes the friction wheel **681** to rotate about its center axis as shown with arrow **682**. The friction wheel **681** has its outer surfaces abutting or mating with a friction wheel running surface **675** extending (vertically in this case) from the inner slewing ring **676**. In this way, the inner slewing ring **676** is caused to rotate about the center axis of the hull **220** or boat **600** when the friction wheel **681** is rotated by movement **677** of the drive belt/connecting member **676**, which is driven by rotation **367** of the support arm **364** of the rider interactive device **360** that is provided by riders spinning input wheel **362**.

FIG. 8 is a top perspective view of a passenger boat **800** similar to that shown in FIG. 2 but with a different implementation of a passenger or rider interactive device **860** for use in selectively moving or positioning **251** a water shield or barrier **250** about the perimeter of the boat’s hull **220**. Particularly, instead of a mechanical interactive device as shown in the boats **200**, **300**, and **600**, the boat **800** may utilize interactive devices **860** in its passenger interactive assembly that use electronics to operate an actuation system. For example, the interactive device **860** may be configured to receive passenger input, e.g., pressing a button, sliding a knob, moving a joystick, or the like, and, in response, to make an electrical connection with an actuator that moves **251** the shield **250** in a track **240** on or in the hull **220**.

The interactive devices **860** may take many forms to implement the boat **800** such as buttons, joysticks, or other user input devices. The user input portions typically are provided with a number that matches the number of passenger seats **230** and are located adjacent or nearby to each seat **230** for easy manipulation by passengers in these seats **230**, though in some cases there may be fewer interactive devices **860** than seats **230** or even one interactive device **860** on the boat **800**. The input portion **860** of the interactive assembly may be adapted for specifying direction of shield motion **251** (e.g., clockwise (CW) or counterclockwise (CCW)) within the track or channel guide **240**, and, in some cases, the input devices may also be used to specify a speed of the movement **251** when the actuation system is configured to move the shield **250** at two or more rates (e.g., a variable speed electric motor may be provided in the actuation system that may be operated by a controller based on processing of signals from a user input device **860** in the passenger interactive assembly).

Now referring to FIGS. 9 and 10, the passenger boat **800** can be seen to include an interactive assembly made up of a plurality of interactive or user input devices **860** in the form of joysticks that send signals (in a wired or wireless manner) to a controller **1065**. The controller **1065** may be a computer that is battery powered and with memory (computer readable medium) storing code for processing the user input signals from interactive devices **860** and, in response, to transmit (in a wired or wireless manner) control signals to an actuation system **970** to move the shield **250**.

The passenger boat **800** has a hull **220** with an outer hull **921** and an inner hull **923** defining or supporting a shield guide channel or track **240** with an opening on an upper or top surface or side **224** of the hull **220**. The hull **220** includes a deck **222** (upon which passengers may stand) and supports

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the passenger seats **230**. Beneath the deck **222**, the hull **220** includes a lower base plate **924** that is spaced apart from the deck **222** to define a space or void therebetween for containing the components of the actuation system **970** and, optionally, the controller **1065** (which could also be housed within the hull **220** at a different location such as beneath the seats **230**).

In the passenger boat **800**, the actuation system **970** includes an outer slewing ring **972** fixed to the hull **220** on support or receiving surface or ledge **925** and also an inner slewing ring **974** abutting and supported by the outer slewing ring **972** so as to be able to rotate about the center axis of the boat hull **220**. The shield **250** is supported on the inner slewing ring **974** at its lower end **951** via shield bracket **952** (which is mounted to the inner slewing ring **974**). The inner slewing ring **974** includes an extension that provides a friction wheel running surface **975**.

The actuation system **970** includes a friction wheel **978** that is pivotally mounted via pedestal or mounting element **977** to the lower base plate **924** of the hull **220** (note, in some cases, the friction wheel **978** may be attached directly to a motor gearbox that can then be mounted to mounting element **977**). An outer surface of the friction wheel **978** is placed in abutting or mating contact with the running surface **974** such that rotation **979** of the friction wheel **978** causes the inner slewing ring **974** to move, e.g., about the center axis of the boat **800** or hull **220**. To drive this rotation **979**, the actuation system **970** includes an electric motor **976** that is selectively operated to rotate the wheel **978** in one or two directions (CW and/or CCW) and at one or more rates by signals from the controller **1065** (which sends signals in response to processing of signals from rider interactive devices **860**). In this manner, rider or passenger input can be translated into movement of the shield **250** in the channel (or on the track) **240** to move the shield about the perimeter of the boat **800** (or its hull **220**) so as to allow the passengers to block or shield themselves from incoming streams or jets of water. There typically will be batteries provided on board the boat **800** to drive the motor **976**, and a charging system may also be provided that allows the batteries to be recharged from an offboard electrical source.

Although the invention has been described and illustrated with a certain degree of particularity, it is understood that the present disclosure has been made only by way of example, and that numerous changes in the combination and arrangement of parts can be resorted to by those skilled in the art without departing from the spirit and scope of the invention, as hereinafter claimed.

The passenger boat with the interactive water shield allows for a new category of interactive experiences on water rides as the riders are given defensive interactivity. The passenger boats allow for tailoring of the water ride experience to accommodate rider preferences as riders that want to get wet can by moving the shield away from their seats while concurrently allowing other riders that do not want to get wet to better avoid water spray by always shielding their seats. Water rides that include the new passenger boats will be fun and challenging since riders have to plan or account for spin and other movement of their boat in the water relative to water sources and have to shield the boat in the right place and at the right time (e.g., time movement of the roof or horizontal portion of the shield to cover the portion of the boat that will soon pass under a waterfall or the like). The experience, therefore, will be different each time with differing spin or boat movement and different riders to work with (or against)

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to move the water shield. This may promote more repeat rides and encourage social interactivity of the riders as they need to work as a team.

I claim:

1. A passenger boat for interactively shielding passengers from incoming water, comprising:

a hull with seats for receiving passengers;

a rider interactive assembly with an input element for receiving input from the passengers;

a water shield supported on the hull; and

an actuation system operating in response to the input from the passengers to move the water shield from a first position to a second position relative to the seats,

wherein the rider interactive assembly comprises a support arm linked to the input element to rotate about an axis in response to movement of the input element and

wherein the actuation system responds to rotation of the support arm to move the water shield between the first and second positions.

2. The boat of claim 1, wherein the water shield is mounted on the hull to travel within a channel extending about a perimeter of the hull located on an outboard side of the seats.

3. The boat of claim 2, wherein the water shield comprises a wall that extends substantially vertically from the channel.

4. The boat of claim 2, wherein the water shield further comprises a roof element extending outward from an upper end of the wall toward a center axis of the hull.

5. The boat of claim 2, wherein the wall comprises at least one gap through which water may pass.

6. The boat of claim 1, wherein the actuation system comprises a connecting arm rigidly coupled at a first end to the support arm and at a second end to a slewing ring configured for rotating about a center axis of the hull and wherein the shield is supported upon the slewing ring to move with the slewing ring.

7. The boat of claim 1, wherein the actuation system comprises a connecting drive belt or chain mating with an outer surface of the support arm to move with the rotation of the support arm and further mating with a drive shaft of a friction wheel such that the friction wheel rotates with movement of the drive belt or chain and wherein the actuation system further comprises a slewing ring supporting the water shield and having a running surface mating with the friction wheel, whereby the slewing ring rotates about a center axis of the hull in response to rotation of the friction wheel.

8. A passenger boat for interactively shielding passengers from incoming water, comprising:

a hull with seats for receiving passengers;

a rider interactive assembly with an input element for receiving input from the passengers;

a water shield supported on the hull; and

an actuation system operating in response to the input from the passengers to move the water shield from a first position to a second position relative to the seats,

wherein the input element transmits electrical signals in response to the received input, wherein the rider interactive assembly further comprises a controller processing the electrical signals from the input element and in response transmitting shield movement control signals, and wherein the actuation system comprises an electric motor and batteries operating to drive movement of the shield from the first position to the second position in response to the shield movement control signals.

9. The boat of claim 8, wherein the electrical signals from the input elements are processed by the controller to determine both a direction of movement of the shield on the hull and a rate of the movement of the shield by the electric motor.

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10. A vehicle for floating on water, comprising:
 a circular sidewall enclosing a passenger space;
 a water barrier extending a height above an upper surface of
 the sidewall;
 a rotatable ring member supporting the water barrier; and
 a passenger interactive assembly including a user input
 element for receiving input from passengers in the pas-
 senger space,
 wherein the rotatable ring member rotates about an axis
 passing through the passenger space in response to the
 input received by the user input element.
11. The vehicle of claim 10, wherein the user input element
 is mechanically linked to the rotatable ring member.
12. The vehicle of claim 10, wherein the user input element
 is electronically linked to a drive motor operable to rotate the
 rotatable ring member.
13. A passenger boat for use in a water ride, comprising:
 a hull with an outer sidewall;
 a circularly-shaped guide channel extending along an
 upper surface of the outer sidewall;
 a shield positionable along the length of the guide channel
 and extending outward a distance from the upper surface
 of the outer sidewall;
 at least one interactive device for receiving input from one,
 two, or more passengers of the passenger boat; and
 an actuation system operating in response to the input from
 the passengers to rotate the shield about a center axis of
 the hull in the guide channel,
 wherein the shield comprises a wall that extends substan-
 tially vertically from the channel.
14. The boat of claim 13, wherein the actuation system
 comprises a connecting arm rigidly coupled at a first end to
 the interactive device and at a second end to a slewing ring
 configured for rotating about a center axis of the hull and
 wherein the shield is supported upon the slewing ring to move
 with the slewing ring.
15. The boat of claim 13, wherein the actuation system
 comprises a connecting drive belt or chain mating with a
 portion of the interactive device to move with the portion of
 the interactive device and further mating with a drive shaft of
 a friction wheel such that the friction wheel rotates with
 movement of the drive belt or chain and wherein the actuation
 system further comprises a slewing ring supporting the water
 shield and having a running surface mating with the friction
 wheel, whereby the slewing ring rotates about a center axis of
 the hull in response to rotation of the friction wheel.
16. The boat of claim 13, wherein the interactive device
 includes an input element that transmits electrical signals in
 response to the input, wherein the interactive device further
 comprises a controller processing the electrical signals from
 the input element and in response transmitting shield move-
 ment control signals, and wherein the actuation system com-
 prises an electric motor and one or more batteries operating to
 drive movement of the shield from the first position to the
 second position in response to the shield movement control
 signals.
17. The boat of claim 16, wherein the electrical signals
 from the input elements are processed by the controller to
 determine both a direction of movement of the shield on the
 hull and a rate of the movement of the shield by the electric
 motor.
18. The boat of claim 13, wherein
 the shield further comprises a roof element extending a
 distance from an upper end of the wall toward a center
 axis of the hull.

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19. The boat of claim 8, wherein the water shield is
 mounted on the hull to travel within a channel extending
 about a perimeter of the hull located on an outboard side of the
 seats.
20. The boat of claim 19, wherein the water shield com-
 prises a wall that extends substantially vertically from the
 channel.
21. The boat of claim 19, wherein the water shield further
 comprises a roof element extending outward from an upper
 end of the wall toward a center axis of the hull.
22. The boat of claim 19, wherein the wall comprises at
 least one gap through which water may pass.
23. A passenger boat for use in a water ride, comprising:
 a hull with an outer sidewall;
 a circularly-shaped guide channel extending along an
 upper surface of the outer sidewall;
 a shield positionable along the length of the guide channel
 and extending outward a distance from the upper surface
 of the outer sidewall;
 at least one interactive device for receiving input from one,
 two, or more passengers of the passenger boat; and
 an actuation system operating in response to the input from
 the passengers to rotate the shield about a center axis of
 the hull in the guide channel,
 wherein the actuation system comprises a connecting arm
 rigidly coupled at a first end to the interactive device and
 at a second end to a slewing ring configured for rotating
 about a center axis of the hull and
 wherein the shield is supported upon the slewing ring to
 move with the slewing ring.
24. A passenger boat for use in a water ride, comprising:
 a hull with an outer sidewall;
 a circularly-shaped guide channel extending along an
 upper surface of the outer sidewall;
 a shield positionable along the length of the guide channel
 and extending outward a distance from the upper surface
 of the outer sidewall;
 at least one interactive device for receiving input from one,
 two, or more passengers of the passenger boat; and
 an actuation system operating in response to the input from
 the passengers to rotate the shield about a center axis of
 the hull in the guide channel,
 wherein the actuation system comprises a connecting drive
 belt or chain mating with a portion of the interactive
 device to move with the portion of the interactive device
 and further mating with a drive shaft of a friction wheel
 such that the friction wheel rotates with movement of the
 drive belt or chain, and
 wherein the actuation system further comprises a slewing
 ring supporting the water shield and having a running
 surface mating with the friction wheel, whereby the
 slewing ring rotates about a center axis of the hull in
 response to rotation of the friction wheel.
25. A passenger boat for use in a water ride, comprising:
 a hull with an outer sidewall;
 a circularly-shaped guide channel extending along an
 upper surface of the outer sidewall;
 a shield positionable along the length of the guide channel
 and extending outward a distance from the upper surface
 of the outer sidewall;
 at least one interactive device for receiving input from one,
 two, or more passengers of the passenger boat; and
 an actuation system operating in response to the input from
 the passengers to rotate the shield about a center axis of
 the hull in the guide channel,
 wherein the interactive device includes an input element
 that transmits electrical signals in response to the input,

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wherein the interactive device further comprises a controller processing the electrical signals from the input element and in response transmitting shield movement control signals, and

wherein the actuation system comprises an electric motor 5
and one or more batteries operating to drive movement of the shield from the first position to the second position in response to the shield movement control signals.

26. The passenger boat of claim **25**, wherein the electrical signals from the input elements are processed by the controller to determine both a direction of movement of the shield on the hull and a rate of the movement of the shield by the electric motor. 10

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